

2018-21 Metropolitan Transportation Improvement Program (MTIP)

**Metro July 2020 Administrative Modification Bundle #2**

Modification Number: **AB20-16-JUL2**, Resolution: N/A

Number of projects within this amendment: **3 total**

Project Narratives



**Proposed July 2020 Administrative Modification Bundle #2**

Modification Number: AB20-16-JUL2

Total Number of Projects: 3

| ODOT Key                          | Lead Agency | Project Name   | Description  | Required Changes   |
|-----------------------------------|-------------|--|--|--|
| Project #1<br>Key<br><b>20303</b> | Gresham     | City of Gresham Safety project                       | Intersection improvements; upgrade to ADA; utility relocation; signal work; medians; traffic separators; striping; signing; warnings; and other safety improvements. | <b><u>PHASE SLIP:</u></b><br>The OW phase is slipped o FY 2021. The UR phase is not required and is being canceled. Fund cades are being updated to reflect the correct HSIP federal share. There is no change in cost or scope.             |
| Project #2<br>Key<br><b>20435</b> | ODOT        | OR99W: I-5 - McDonald St                             | Repave roadway; upgrade ADA ramps to current standards; improve access management; and address drainage as needed. Includes full signal upgrade at Johnson/Main.     | <b><u>PHASE FUND SHIFT:</u></b><br>The Admin Mod shifts construction phase funding to cover ROW cost increases. The construction phase is sufficiently funded not to need backfilling as a result of the shift.                              |
| Project #3<br>Key<br><b>18839</b> | TriMet      | OR8: SW 192nd Ave (Aloha) - SW 165th Ave (Beaverton) | Sidewalk infill and improvements, Signal priority, bus stop relocations, bus pads, and enhanced pedestrian crossing  | <b><u>COST INCREASE:</u></b><br>The Admin Mod updates the ROW phase obligation amounts and adds \$100k to the Construction phase. The total project cost increase equals a 5.7% cost increase to the project and is under the 20% threshold. |